



ANIMECRUSADES

The Official Game Guide

1) **Setting up your battle team** - Navigate to <http://www.animecrusades.com/index.php?act=set-team>

Here, you can select the characters with whom you would like to fight. You may choose a maximum for 3 characters.

The screenshot displays a user profile page on the animecrusades.com website. The page is divided into several sections:

- Member Information:** Located at the top left, it features a profile picture of a red dragon head. To the right of the image, the following statistics are listed: Player ID: #, Username, Zeny: 90251000, EXP: 15842, Wins/Losses: 5 / 2, Win Ratio: 71.43 %, and Win streak: 0. Below these statistics are two blue buttons: "View Profile" and "Update Profile".
- Your Items:** Located at the top right, it contains the text "View your items here." followed by a list of items. The first item is "Defence Enhancer" with a blue icon and a quantity of "x 1". The second item is "Enhanced Strength Co" with a blue icon and a quantity of "x 1". A vertical scrollbar is visible to the right of the items.
- Battle Team:** Located in the middle, it features three character portraits in a row. From left to right, they are: Hyuuga Hinata (a girl with purple hair), Yamanaka Ino (a boy with blonde hair), and Goku : Super Saiyan 4 (a boy with black hair and a red gi). Below each portrait is the character's name.
- Action Button:** At the bottom of the page, there is a blue button with the text "View all my Characters / Setup my Battle Team", which is highlighted with a red rectangular border.

Under **Your Characters**, click your characters image to view that particular characters statistics and moves.

Your Characters

Character	Level	HP	Action
Hyuuga Hinata	Level 2	49/49 HP	Make Starter
Yamanaka Ino	Level 97	166/166 HP	Make Starter
Goku : Super Saiyan 4	Level 4	500/500 HP	Make Starter
Uchiha Sasuke : Taka	Level 4	500/500 HP	Delete
Senju Hashirama	Level 3	515/515 HP	Delete
Shimura Danzo	Level 2	500/500 HP	Delete
Uzumaki Naruto	Level 98	500/500 HP	Delete
Uzumaki Naruto	Level 1	50/50 HP	Delete

Hyuuga Hinata's Details

- Unique #: 796
- HP 49
- SP 48
- EXP 718
- STR (+)21
- INT (+)16
- DEF (+)14
- SPDEF (+)15
- SPEED (+)16
- Next Level: 89 EXP points.
- Assign Attacks:

By default you are given 10 move points and 0 status points.

HP - Health Points (Points that are drained when damage is done)

SP - Special Points (Points that are used while using moves)

STR - Strength - Used for Physical moves

INT - Intelligence - Used for Energy moves

DEF - Defense - Reduces Physical damage

SPDEF - Special Defense - Reduces Energy damage

SPEED - Speed - Used for avoiding moves and attacking first

HP and SP increase when you add **15 points** to STR and INT respectively. Each character has a different increase in HP and SP.

Speed is a very **important** stat. If you have a higher speed than your opponent, there is a large chance that your opponent will miss you. The chance of the move missing is increased as the difference in speed increases.

Click on the "+" symbol next to each stat to add more points into each stat. You can increase each stat to **2000** in normal cases. There are some characters who can raise each stat to whatever level. These characters are referred to as "uncapped". They are distinguished by a (U) in the name. For example, Uzumaki Naruto (U). For each level you gain, you get a certain amount of stat points equal to your level.

Click on "**Use**" next to the moves to learn the move basics. After learning the basics of the move, you need to click on the "+" and add move points into the moves to learn it. Some moves have requirements. Sometimes, another move needs to be used or learnt and in some cases, an item needs to be attached.

2) **Understanding moves**

Moves that require another move learnt - You can only learn some moves after learning another move.

Moves that require another move used - You can only use certain moves while another move is in effect.

Moves that require an item attached - Certain moves can only be used while an item is attached.

Move Type - Passive/Non-Passive - Passive moves refer to moves that take effect the moment they are learnt. They don't need to be used. Non-Passive moves refer to moves that need to be used to take effect.

Move Requirement - Refers to moves that need to be learnt before the particular move can be learnt.

Item Requirement - Refers to the item that needs to be attached before the move can be used.

Use Move After - Refers to the move that needs to be in effect before the move can be used.

Usability - This refers to the number of times you can use the moves before it needs to cooldown.

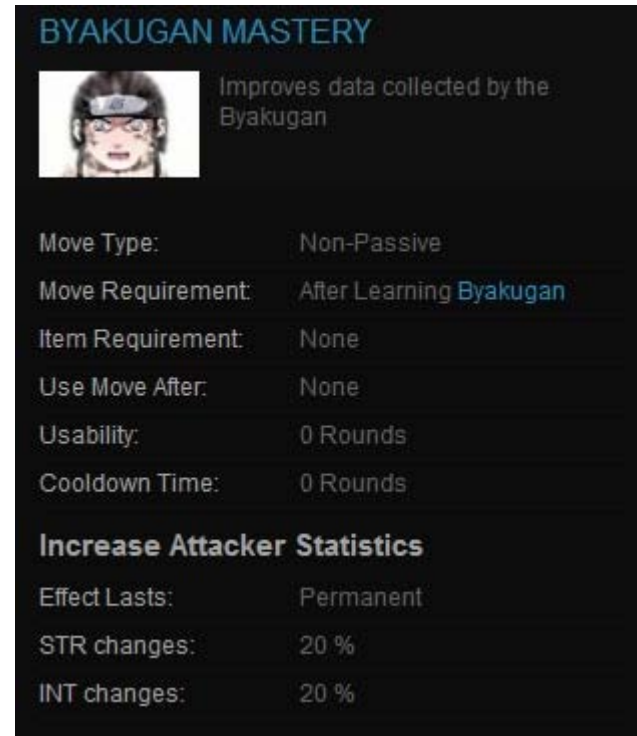
Cooldown Time - This refers to the number of rounds the move needs to recharge.

Effect Lasts - This refers to the number of rounds the move effects last.

After learning a move, add a move point into it to be able to use that move.



You can view a move in the Character Pages.



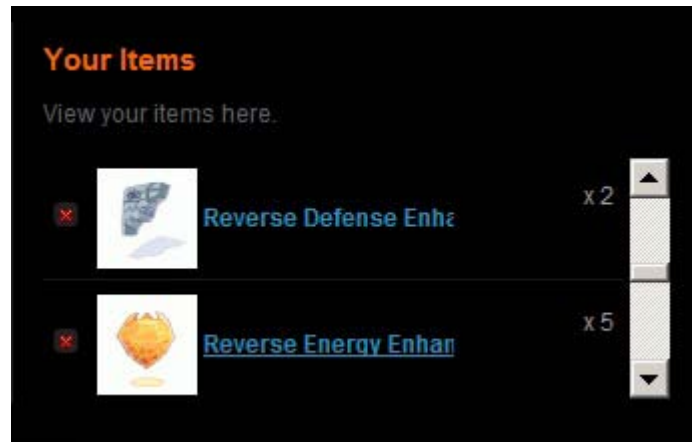
3) Understanding items

Items are either Permanent or Temporary. Permanent items are items that cannot be removed once equipped. Temporary items lasts for a certain number of rounds before it gets used up.

The more number of items you have, that refers to the concentration of the item.

For example -

You have 5*Strength Enhancer and if you equip the item to a character, you automatically attach all 5 Strength Enhancer to the character. Each Strength Enhancer increases STR by 2% and 5 Strength Enhancers increase your Strength by 10%.

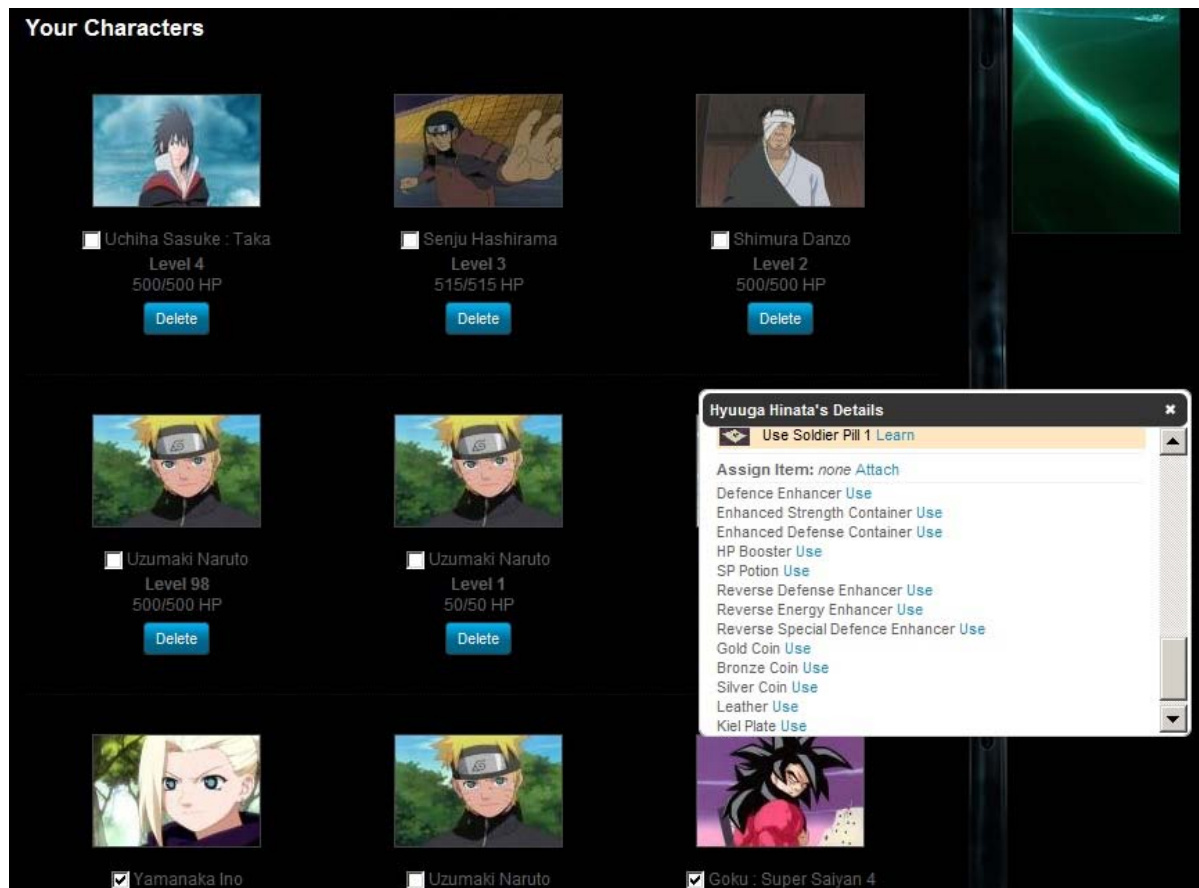


We recommend having a storage account where you can store your items and you can transfer a needed number to your main account.

One character can equip 5 different items at a time. One item can only be equipped to one character at a time.

Example -

You cannot equip a HP Potion to different characters at the same time. Only one character can equip a HP Potion at a time.

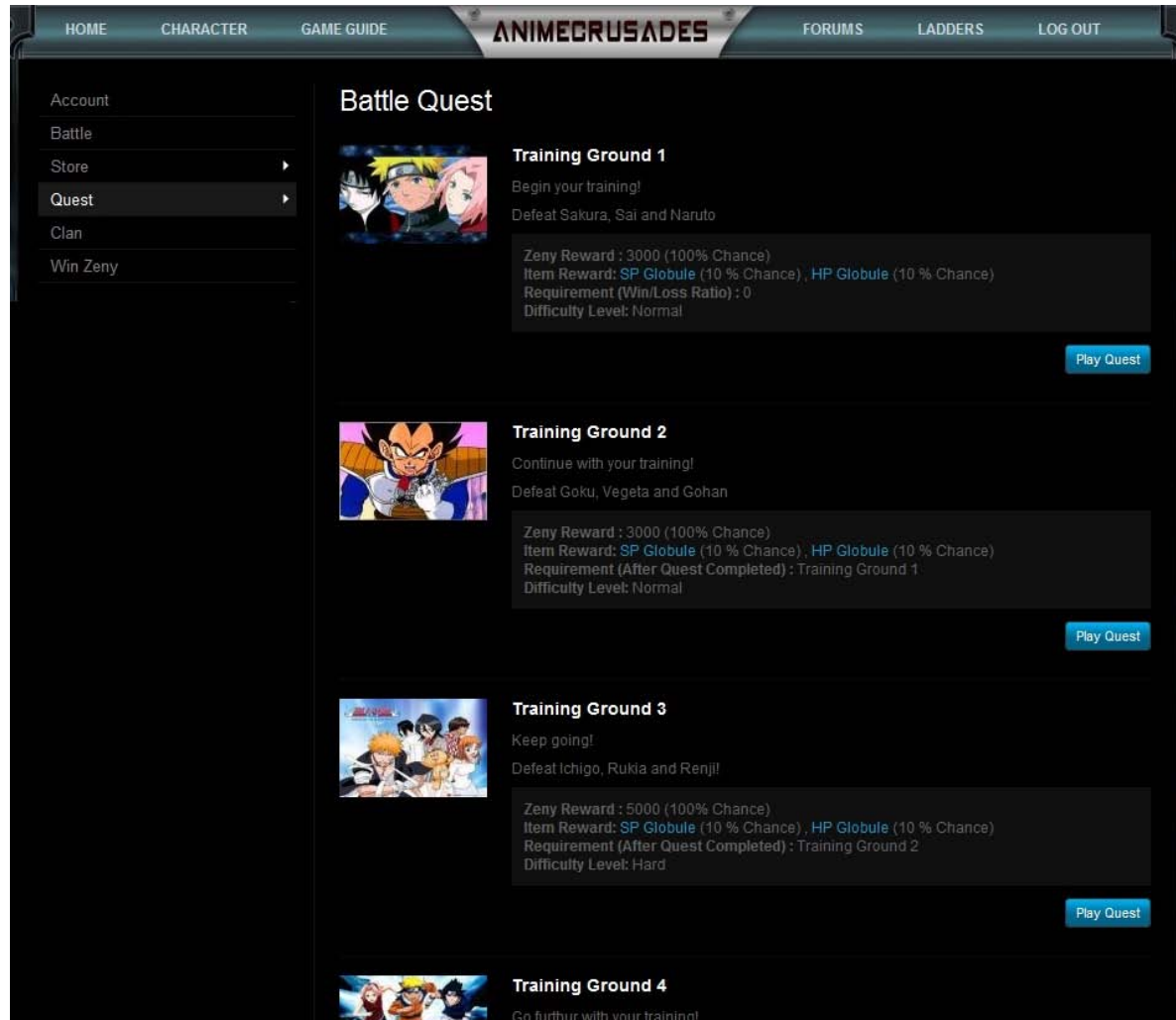


Items are rewarded to the winners of PlayerVsPlayer battles.



4) **Quests**

Battle Quests - There are quests that are based mostly on Anime or Manga. You are required to defeat a certain set of opponent(s) before doing the next quest. Each quest gives you a reward on completion.



The screenshot shows the 'Battle Quest' section of the AnimeCrusades website. The navigation bar at the top includes 'HOME', 'CHARACTER', 'GAME GUIDE', 'ANIMECRUSADES', 'FORUMS', 'LADDERS', and 'LOG OUT'. A left sidebar contains a menu with 'Account', 'Battle', 'Store', 'Quest', 'Clan', and 'Win Zeny'. The main content area is titled 'Battle Quest' and lists four training ground quests, each with a character image, a description, and a 'Play Quest' button.

Quest Name	Description	Requirement	Reward	Difficulty
Training Ground 1	Begin your training! Defeat Sakura, Sai and Naruto	None	Zeny Reward : 3000 (100% Chance) Item Reward: SP Globule (10 % Chance) , HP Globule (10 % Chance)	Normal
Training Ground 2	Continue with your training! Defeat Goku, Vegeta and Gohan	Training Ground 1	Zeny Reward : 3000 (100% Chance) Item Reward: SP Globule (10 % Chance) , HP Globule (10 % Chance)	Normal
Training Ground 3	Keep going! Defeat Ichigo, Rukia and Renji!	Training Ground 2	Zeny Reward : 5000 (100% Chance) Item Reward: SP Globule (10 % Chance) , HP Globule (10 % Chance)	Hard
Training Ground 4	Go further with your training!	Training Ground 3	None listed	None listed

Item Collection Quests - These are quests that allow you to exchange certain items for another.

The screenshot displays the AnimeCrusades website interface. At the top, there is a navigation bar with links for HOME, CHARACTER, GAME GUIDE, ANIMECRUSADES, FORUMS, LADDERS, and LOG OUT. On the left side, a sidebar menu includes Account, Battle, Store, Quest (highlighted), Clan, and Win Zeny. The main content area is titled 'Item Collection Quest' and features four quest cards:

- Summon The Dragon**: Collect the 7 Seven Dragon Balls and get your Wish Scroll! Wish Scroll allows you to choose between -
1) 2,000 Berserk Potions
2) 1 Lvl 99 Capped Character
Zeny Reward : 10000 (50% Chance)
Item Reward: [Wish Scroll](#) (100 % Chance)
Requirement (Win/Loss Ratio) : 0
- Reverse Defense Enhancer**: Exchange your Defense Enhancer for a Reverse Defense Enhancer
Item Reward: [Reverse Defense Enhancer](#) (100 % Chance)
Requirement (Win/Loss Ratio) : 0
- Reverse Energy Enhancer**: Exchange your Energy Enhancer for a Reverse Energy Enhancer
Item Reward: [Reverse Energy Enhancer](#) (100 % Chance)
Requirement (Win/Loss Ratio) : 0
- Reverse Special Defence Enhancer**: Exchange your Special Defense Enhancer for a Reverse Special Defense Enhancer
Item Reward: [Reverse Special Defence Enhancer](#) (100 % Chance)
Requirement (Win/Loss Ratio) : 0

Each quest card includes a 'Take Quest' button.

5) Battle Arena

Battle Arena is an area where you can battle other players. You can either go into the Arena or Invite another player to battle you.

The screenshot shows the Battle Arena interface. At the top, there is a navigation bar with links for HOME, CHARACTER, GAME GUIDE, ANIMECRUSADES, FORUMS, LADDERS, and LOG OUT. On the left side, there is a sidebar menu with options: Account, Battle (selected), Store, Quest, Clan, and Win Zeny. The main content area is titled "Battle Arena" and includes a checkbox for "Add me on this list". Below this is a section for "Update Your Bet Amount" with a dropdown menu set to "10000" and the unit "Zeny". A note states: "NOTE: Invitations can only be sent to the players with same bet amount." Underneath, there is a section for "Online Battle Invitations" with a "Send an Invitation" button, a yellow "INVITE" button, and a "Check again for invitations" button. At the bottom, a red warning icon and text indicate "NO INVITATIONS FOUND".


You need to first select a Bet Amount before going into the Arena. After selecting a Bet Amount, you will be randomly shown a certain number of opponents to battle. You can invite them to battle or view their profiles.

Battle Arena


Add me on this list


Update Your Bet Amount Zeny

NOTE: Invitations can only be sent to the players with same bet amount.




cornhusker (10000z)

 [VIEW PROFILE](#)

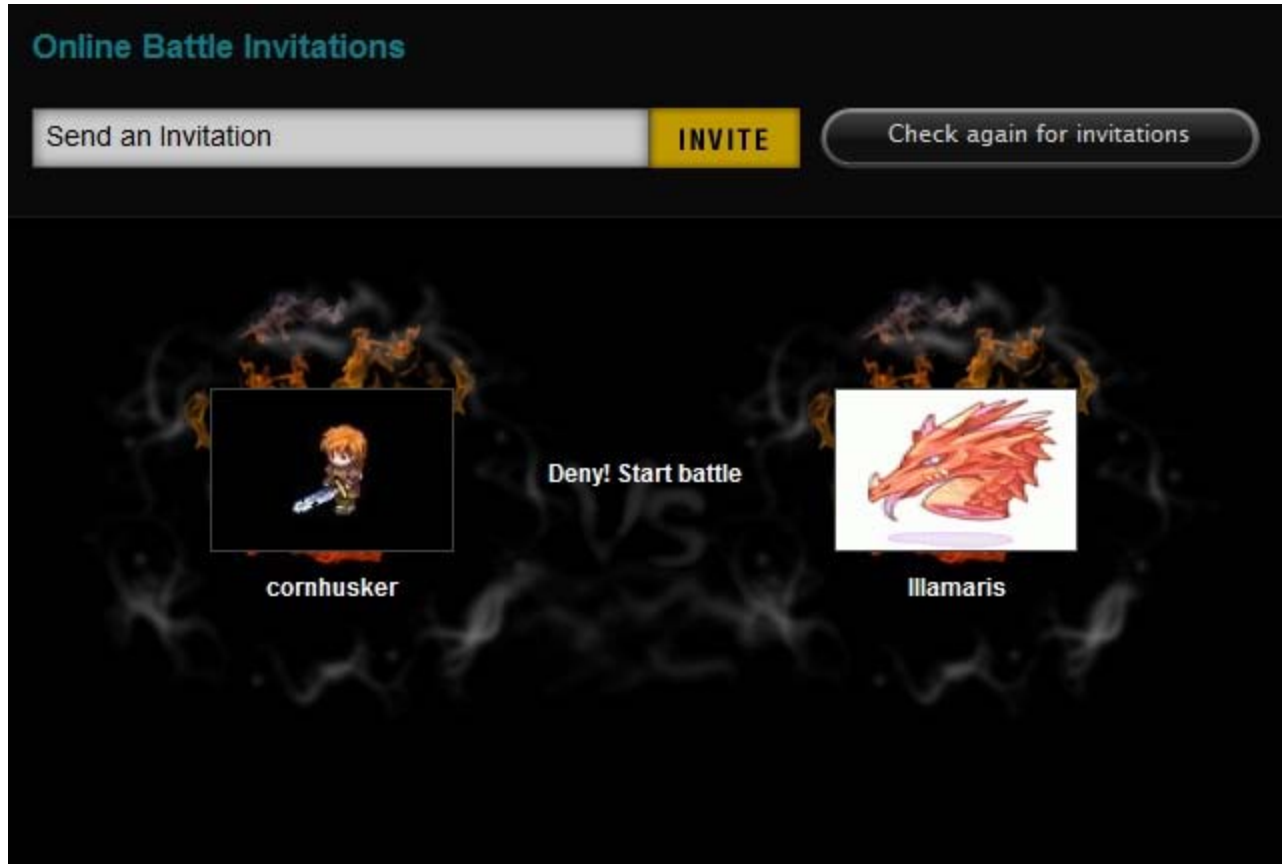
 [INVITE TO FIGHT](#)

Online Battle Invitations

INVITE

 **NO INVITATIONS FOUND.**

While inviting players, please make sure that they are in the same Bet Amount level as you are. You can either communicate with them through In-Game chat or through the Forums.



ENJOY!



ANIMECRUSADES

